Thomas F. Scarborough Jr.

Indian Trail, NC 28079 tom.scarboroughjr@gmail.com (704) 619-1058

- · Full stack developer
- Associate of Arts Degree in Sumulation and Game Development
- Dedicated professional with Harris Teeter Supermarkets, Inc. (15 years)
- Trainer of new employees within multiple departments
- Specialized professional development
- Led professional development for multiple divisions, Harris Teeter Supermarkets, Inc.

Authorized to work in the US for any employer

Work Experience

Assistant Department Manager

Harris Teeter Supermarkets, Inc August 2005 to Present

Dedicated employee of 15 years. Advanced in multiple departments. Currently serve as an assistant department manager.

Advancements and Responsibilities

• Assistant department manager

Assist and train employees, inventory control, ordering and budgeting, quality control, quality inspection of product, collaborate with other departments, and work with supervisors to ensure workmanship and quality are of the highest caliber.

- Other positions held assistant customer service manager, assistant produce manager, head cook in the deli,
- Bagger, cashier, and customer service clerk.

Other Work: Chili's Restaurant Experience Lead Fry and Grill Cook

· Supervise and train multiple employees,

Fuzzy's Restaurant Lead Grill Cook

· Supervise and train multiple employees,

Full-Stack Flex Certification in Full Stack Web Development

University of North Carolina Charlotte - Charlotte, NC October 2020

Associate of Arts in Simulation and game design

Central Piedmont Community College - Charlotte, NC June 2016

Associate of Arts in visual arts

Central Piedmont Community College - Charlotte, NC June 2014

Skills

- Front-End Development (2 years)
- ReactJS (Less than 1 year)
- Web Development (Less than 1 year)
- Management (6 years)
- full stack development (Less than 1 year)
- JavaScript (1 year)
- CSS (2 years)
- MySQL (Less than 1 year)
- Git (Less than 1 year)
- GitHub (Less than 1 year)
- Node.js (Less than 1 year)
- Bootstrap (Less than 1 year)
- User Interface (UI) (Less than 1 year)
- JSON (Less than 1 year)
- APIs (Less than 1 year)
- HTML5 (Less than 1 year)
- MongoDB (Less than 1 year)
- Java (1 year)
- SQL (Less than 1 year)
- AJAX (Less than 1 year)
- Web Services (Less than 1 year)
- C# (3 years)
- HTML (2 years)
- 3ds Max (2 years)
- Maya (3 years)
- Unreal Engine (3 years)

- Unity- I have worked with a small team to create a game using this engine. (2 years)
- Microsoft SQL Server
- Heroku (Less than 1 year)
- Unit Testing
- Back-end development (Less than 1 year)

Links

https://github.com/kikaiaku

https://kikaiaku.github.io/newportfolio.io/

https://www.linkedin.com/in/thomas-scarborough-6336b144/

Additional Information

References:

available on request